My second commit.

**Introducing HTML**

0.1

* HTML (HyperText Markup Language) provides essential structure for the web pages- if we take away HTML nothing is left, no webpage, no content nothing. for proper website we need HTML
* html is not only for readable to the user but also conveyed the structure of the document, the relationship of the content with other and allow the user to link other pages and sites. It does everything bz it is a markup language.
* CSS-how page looks- page designs-if we take away css, the page is simply uninstalled.
* JS- page behaviour- if we take away JS, no function perform

0.2

* <p lang="en"></p>
* <p> is opening tag </p> closing tag, lang - attribute, "en"- value which is always in inverted commas.
* Child tag always close before parent tag. for ex. \*<p>Sandhya is a good girl<em>She does her work<strong>carefully</strong></em></p>

0.3 HTML 5

0.4

* <https://webplatform.github.io/docs/html/>
* https://developer.mozilla.org/en-US/docs/Web/HTML/Reference

0.5 Code Editor- brackets.io

**Basic Page structure**

0.1

<!doctype html> it shows the browser and user which version of html is used...

<html>

<meta charset="utf-8">Every tag does not required a closing tag same as with meta tag. It needs only opening tag. "utf-8" is a standard charset.>

<meta name="describtion" content="A page for exploring basic HTML documents">

<title>we have two version of region</title>

<head>this makes the document better but not define. Head represent functioning content</head>

<body>visual elements are in body tag</body>

</html>

0.3

<html lang="en"> by putting lang attribute to html tag, it show that this HTML document is going to be use English as a first language. It is nice to write this but it is not mandatory or can say it is not required.

0.4

0.5 **Content Models**

there are seven main models

1. **metadata content**-metadata is a content that sets up the presentation or behavior of the rest of the content, or that sets up the relationship of the document with other documents or that conveys other "out of band" information. ..base, link, meta, noscript, script, style, title.

2.**embedded content**- is any content that import other resources into the document...audio, convas, iframe, embed, img, math, svg, video, object

3.**interactive content**- is any content that specifically intented for sometype of user interaction....a, audio\*,button, embed, iframe,image\*, input\*, keygen,label, object\*, select, textarea, video\*....here \*under certain circumstances

4.**heading content** - defines the heading of the section...h1,h2,h3,h4,h5,h6

5.**phrasing content**- this is the text of the document...a\*, abbr, area\*, audio, b, bdi, bdo, br, button, convas, cite, code, data, date, datalist, del\*, dfn, em, embed, iframe, img, input, ins\*, kbd, keygen, label, map\*, mark, math, meter, noscript, object, output, progress, q, ruby, s, samp, script, select, small, span, strong, sub, sup, svg, textarea, time, u, var, video, text\*, wbr...here \*under certain circumstances

6.**flow content**-this contains the maturity of elements in html 5. An element that would be included in the normal flow of the document... a, abbr, address, area\*, article, aside, audio, b, bdi, bdo, blockquote, br, button, convas, cite, code, data, date, datalist, del, dfn, div, dl, em, embed, fieldset, figure, footer, form, h1, h2, h3,h4,h5,h6, header, hr, i, iframe, img, input, ins, kbd, keygen, label, main ,map , mark, math, meter, noscript, object, ol, output, p, pre, progress, q, ruby, s, samp, script, section, select, small, span, strong, style\*, sub, sup, svg, textarea, time, u, ul, var, video, text\*, wbr...here \*under certain circumstances

7. **sectioning content**- it defines the scope of header and footer….article, aside, nav, section

**Formatting Page Content**

0.1

HTML is a markup language that means, it use tags to identify content on the page…if there is no element is used, the browser shows the test by default setting.

* <pre> this element is used for giving space or can say for writing poems</p>
* <h1>it is the biggest one</h1> there are 6 types of heading h1 to h6 <h6> this is the smallest one</p>
* Their should be one h1 on single page . Their should be stretergy behind using heading.
* <i>italic</i>
* <b>bold</b>
* <em>emphasize</em>
* <strong>strongly emphasize on text</strong>
* <br> break, it don’t need closing tag

0.2

Heading help define the structure of the page and control the hierarchy of the content. You can use heading values ranging from a top-level heading of h1 all the way down to an h6. Use heading in an intelligent manner, according to the importance of the content.

0.3 Formatting paragraph

0.4 Controlling the breaks <br> line break

0.5 Formatting page content by bold, italic, strong and emphasize

0.6 Displaying special characters

&lang; for left angle bracket < , &rang; for right angle bracket >, &amp; for &, &copy; for copyright, &trade; for trademark,

0.7Controlling white space

&nbsp; for non-breaking space. For ex Formula&nbsp;one

* It is not possible to memorize all character entity so use Wikipedia

List of XML and HTML character entity….

0.8 Inserting image-

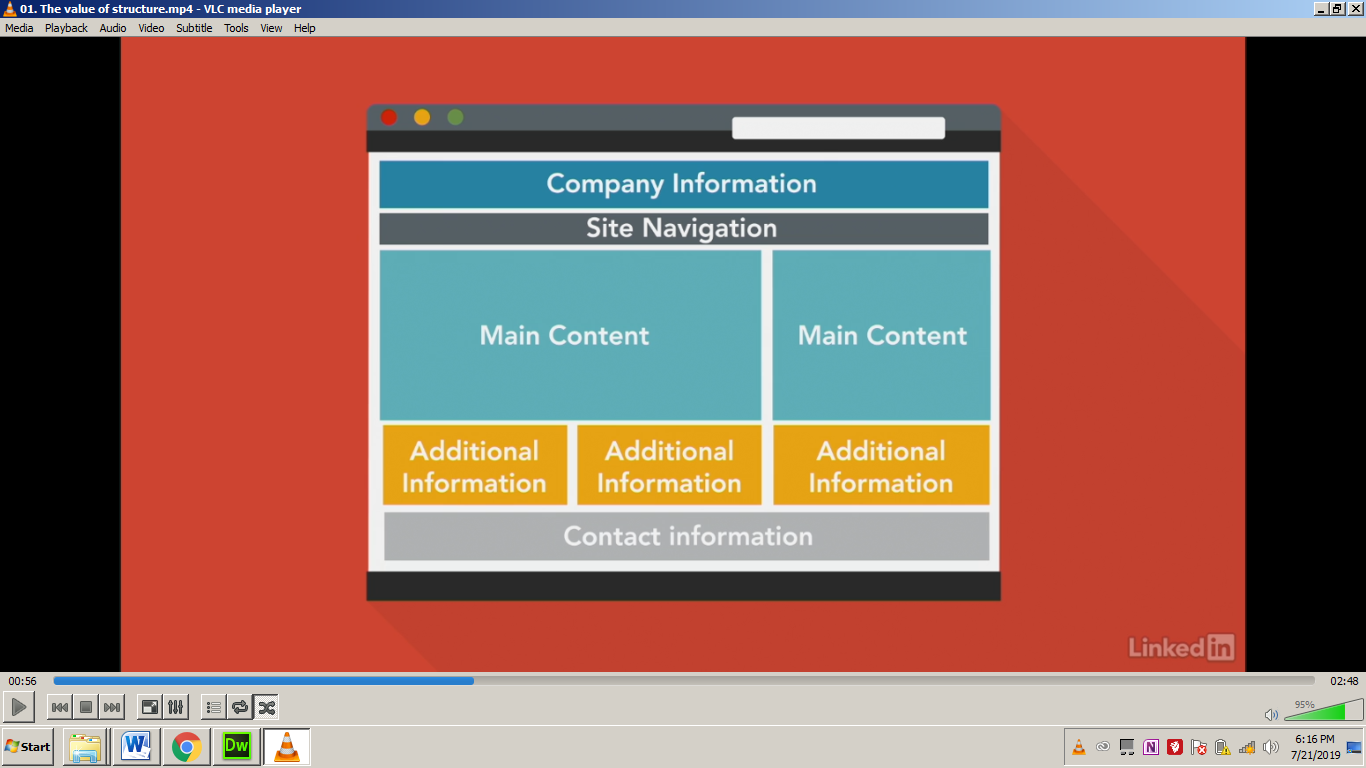
Src-it is attribute used to tell the browser where to find the image.

Alt-it allows you to pass along descriptive text representing the image.

<img=src”warrior-pose.jpeg” width=”200” height=”200” alt=”warrior-pose”>

**Structuring Content**

0.1 standard layout for website





0.2 Controlling document heading

In this, headings are used systematically and how the content is block level element -

inline level element-

\*width and height: sets specific size of the content box

\*padding: space inside of the element

\*margin: space outside of the element

\*float, display and position can't be used all together on the same element. If using float, then display is iqnored and if using display, then position is iqnored.

Question